



# Decision Making at the Bargaining Table

By understanding how people make decisions, you can be more persuasive at the bargaining table

## Reference Point Heuristics

Determining the precise value of a proposal is hard so most people determine value through references to already known things

**Commitment and Consistency:** Appeal to past behaviors and prior commitments to persuade because people want to be consistent and honor past commitments...

**So appeal to past actions and emphasize simple and direct comparisons**

**Prospect Theory:** People have an aversion to loss and measure value relative to the status quo...

**So look to frame proposals as gains relative to the current situation**

## Psychology of Persuasion

**Daniel Kahneman's** description between 2 modes of thought that helps to explain why humans struggle to think logically and rationally

**System 1**  
Animal brain  
Fast  
Instinctive  
Emotional

**System 2**  
Evolved brain  
Slow  
Deliberative  
Logical

System 1 dominates our decision making because it is easier to access and also influences our perceptions when thinking more critically

Because System 1 works fast it relies on mental shortcuts (heuristics) to make decisions

Understanding these mental shortcuts is the key to persuasion in bargaining

## Social Signals

Humans value the preferences and views of others, which we use as a proxy for our own preferences

**Social Proof:** If a large group of people expresses interest in something, it becomes more valuable to you

**Expert Recommendations:** The endorsement of an expert can create value, but it depends on their expertise

**Reactance Theory:** If you frame a proposal or outcome as "unattainable" it tends to make people want it more

**Reactive Devaluation:** An otherwise attractive proposal may lose value simply because it is proposed by an opponent, so consider how to present ideas to avoid this problem

## Predictive Heuristics

Our brains rely on certain shortcuts to make predictions about the future when attempting to evaluate different options

**Availability Heuristic:** People tend to overestimate the likelihood of more vivid events and underestimate the likelihood of less vivid events

**Support Theory:** People will estimate a higher probability for an event to occur when it is described in greater detail

**Self-Serving Bias:** People overestimate the likelihood of better than average outcomes when they have control and experience in a situation-- "I will likely win my language because I'm a strong negotiator"

## Affect Heuristics

A decision-making process that evaluates the merits of particular agreements based on the way the proposition feels -- its "goodness" or "badness"

**Self-Image Congruence:** An idea or proposal is more attractive when it matches our sense of self (actual or idealized)

**Fear:** Fear based appeals associated with hitting an impasse can increase the desire to reach an agreement

**Liking:** A desire to say "yes" to a person we like, created from familiarity, cooperation, attraction, shared values and shared thoughts